

Mean and Green

Race: Goblin

Head Coach: Hegel

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Troll1	River Troll	4	5	1	9	Regeneration, Mighty Blow, Thick Skull, Foul Appearance, Really Stupid, Always Hungry, Throw Team-Mate, Guard, Strong Arm					6	1	17	150 000
2	Troll2	River Troll	4	6	1	9	Regeneration, Mighty Blow, Thick Skull, Foul Appearance, Really Stupid, Always Hungry, Throw Team-Mate, +1 St					6		12	160 000
3	Fana	Fanatic	3	7	3	7	Ball and Chain, No Hands, Secret Weapon, Stunty					2		4	70 000
4	Loon II	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty					2		4	40 000
5	Gob1	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
6	Gob2_2	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step					1	1	7	60 000
7	Gob3	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step			2	1	1	1	15	60 000
8	Gob4	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
9	Gob5	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty			1		1		5	40 000
10	Gob6	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step		1	1			1	9	60 000
11	Gob7	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step, 1 Ni			1			1	8	60 000
12	Gob8	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
13	Gob9	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
14	Gob10_3	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step						2	10	60 000
15	Gob11	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty					1		2	40 000
16	Pogo	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs, Side Step		1	2				7	90 000

Total number of players next game: 16/16

Totals (excl TV for MNG players): 2 7 1 20 10 115 1 050 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 50 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 200 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 270 000
Team Value (incl MNGs value): 1 300 000
Induced Value: 0
Match Value (TV for match): 1 300 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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