

Ball Hawks

Race: Elf

Head Coach: mobo

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|------|----------|----|----|----|----|-------------------------------|-----|----|----|-----|-----|-----|-----|---------|
| 1 | 1 | Thrower | 6 | 3 | 4 | 7 | Pass, Accurate | | 7 | | | 1 | | 9 | 90 000 |
| 50 | 50 | Blitzer | 7 | 3 | 4 | 8 | Block, Side Step, Dodge | | | | | 3 | | 6 | 130 000 |
| 51 | 51 | Blitzer | 7 | 3 | 4 | 8 | Block, Side Step, Dodge | | | | | 2 | 2 | 14 | 130 000 |
| 61 | 61 | Lineman | 6 | 4 | 4 | 7 | Block, +1 St | | 2 | 1 | | 2 | 2 | 19 | 130 000 |
| 62 | 62 | Lineman | 6 | 3 | 4 | 6 | -1 Av | | | | | | | | 60 000 |
| 63 | 63 | Lineman | 6 | 3 | 4 | 7 | | | | | | 1 | | 2 | 60 000 |
| 64 | 64 | Lineman | 6 | 3 | 4 | 7 | | | | | | | | | 60 000 |
| 65 | 65 | Lineman | 6 | 3 | 4 | 7 | | | | | | | 1 | 5 | 60 000 |
| 66 | 60 | Lineman | 6 | 3 | 4 | 7 | | | | | | | | | 60 000 |
| 67 | 67 | Lineman | 6 | 3 | 4 | 7 | | MNG | | | | | | | 60 000 |
| 68 | 68 | Lineman | 6 | 3 | 4 | 7 | | | | | | | | | 60 000 |
| 80 | 80 | Catcher | 8 | 3 | 4 | 7 | Catch, Nerves of Steel, Dodge | | | 5 | | | | 15 | 120 000 |
| 81 | 81 | Catcher | 8 | 3 | 4 | 7 | Catch, Nerves of Steel, Guard | | 1 | 2 | | | | 7 | 130 000 |
| 82 | 82 | Catcher | 8 | 3 | 4 | 7 | Catch, Nerves of Steel | | | 1 | | 1 | | 5 | 100 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 13/14

Totals (excl TV for MNG players): 10 9 0 10 5 82 1 190 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 200 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 70 000
Team Value (incl MNGs value): 1 470 000
Induced Value: 0
Match Value (TV for match): 1 410 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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