

Nittany Lions

Race: Bretonnia

Head Coach: Mad Jackal

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Vassal	Lineman	6	3	2	7	Fend, Wrestle					1	2	12	60 000
2	Peon	Lineman	6	3	2	7	Fend, Wrestle						2	10	60 000
3	Villien	Lineman	6	3	2	7	Fend								40 000
5	Miller	Yeoman	6	3	3	8	Wrestle, Fend		2				1	7	90 000
6	Crocker	Yeoman	6	2	3	8	Wrestle, Guard, -1 St		1				1	6	90 000
7	Carpenter	Yeoman	6	3	3	8	Wrestle, Jump Up					3	1	11	100 000
8	Smith	Yeoman	6	3	3	8	Wrestle, Guard		3			2		7	90 000
10	Stag	Blitzer	7	3	3	8	Block, Catch, Dauntless, Sure Hands, Fend		1	3		3	1	21	150 000
11	Boar	Blitzer	7	3	3	8	Block, Catch, Dauntless, Tackle		1	2		2		11	130 000
12	Wolf	Blitzer	7	3	3	8	Block, Catch, Dauntless, Tackle			1		1	1	10	130 000
13	Eagle	Blitzer	7	3	3	8	Block, Catch, Dauntless, Frenzy, Mighty Blow			1		4	1	16	160 000
15	Serf	Lineman	6	3	2	7	Fend					1		2	40 000
16	Thug	Lineman	6	3	2	7	Fend								40 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 8 7 0 17 10 113 1 180 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 200 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 70 000 = 280 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 150 000
Team Value (incl MNGs value): 1 560 000
Induced Value: 0
Match Value (TV for match): 1 560 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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