Chupayotl Sea Dragons

Race: Lizardman

Head Coach: Saebelsultan

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Käpt'n Bruxo Rex, II	Kroxigor	6	5	1	9	Loner, Bone-Head, Mighty Blow, Prehensile Tail, Thick Skull		1					1	140 000
12	Mezcalmeister Mezonte	Saurus	6	4	1	8	-1 Av, 1 Ni	MNG	1					1	80 000
14	Bossca	Saurus	6	4	1	9	Block	MNG	1			4	2	19	100 000
15	Wahaka	Saurus	6	4	1	9	Side Step		1	1		2	1	13	110 000
16	Sanzekan	Saurus	6	4	1	9	Block				1		1	7	100 000
17	Yuu Baal	Saurus	6	4	1	9	Block, Mighty Blow					9	2	28	120 000
21	Recuerdo von Oaxaca	Skink	8	2	3	7	Dodge, Stunty, Side Step, Diving Tackle		1	4			2	23	100 000
22	Xicaru	Skink	8	2	3	7	Dodge, Stunty, 1 Ni			1				3	60 000
23	Zacatecano	Skink	8	2	3	7	Dodge, Stunty, Sure Feet, Sure Hands		1	6				19	110 000
24	Mezcaloteca	Skink	8	2	3	7	Dodge, Stunty, Side Step, Diving Tackle		1	4			2	23	100 000
25	Aztecali	Skink	8	2	3	7	Dodge, Stunty								60 000

Total number of players next game: 9/11

Totals (excl TV for MNG players): 7 16 1 15 10 137 900 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	200 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

CHUPAYOTL SEA DRAGONS

Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	7	x	10 000	=	70 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					260 000
Team Value (incl MNGs value):					**1 380 000**
Induced Value:					**0**
Match Value (TV for match):					**1 200 000**

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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